GUESS THE NUMBER

Below is the python code for a "Guess the number" game, extracted from a very good book, Invent Your Own Computer Games with Python from Al Sweigart¹. Please download the code and test it.

```
1
     This is a Guess the Number game.
2
   import random
3
4
   guessesTaken = 0
5
6
   print('Hello! What is your name?')
7
   myName = input()
8
   number = random.randint(1, 20)
9
   print('Well, ' + myName + ', I am thinking of a number between 1 and 20.')
10
11
12
   for guessesTaken in range(6):
13
       print('Take a guess.') # Four spaces for one level of indentation
       guess = input()
14
       guess = int(guess)
15
16
17
       if guess < number:
18
            print('Your guess is too low.') # Eight spaces for two levels of
               indentation
19
20
       if guess > number:
21
           print('Your guess is too high.')
22
23
       if guess == number:
24
25
26
   if guess == number:
27
       guessesTaken = str(guessesTaken + 1)
       print('Good job, ' + myName + '! You guessed my number in ' +
28
           guessesTaken + ' guesses!')
29
30
   if guess != number:
31
       number = str(number)
       print('Too bad! The number I was thinking of was ' + number + '.')
```

Listing 1: Sample implementation of the "Guess the number" game. Download it at: http://www.barsamian.am/2023-2024/S6ICTB/TP4_Guess_the_number.py

- 1. What is the purpose of the # sign?
- 2. What is input() doing?
- 3. Explain the error you get if you remove the 2nd line import random (and put this line back!)
- 4. How many tries do you get in maximum before the programs stops?
- 5. What are the values taken by the variable guessesTaken across time? Why do you need to print guessesTaken + 1 on line 27, and not just guessesTaken?
- 6. What happens if you don't type an integer when you're asked to give a number?

If you're already familiar with programming... try other questions at the back. Those additional questions are independent, if you don't see how to do one, please try others!

¹See https://inventwithpython.com/invent4thed/ if you're interested

- 7. How to change the code so that the program does not crash when you give something that is not an integer when you're asked to guess a number?
- 8. How to change the code so that you don't have a limit to your number of tries?
- 9. How to change the code so that you're given a message when you are giving a number that you already tried?
- 10. How to change the code so that you're given a message when your guess is inconsistent with the last indication given by the computer? (e.g. if you give a number below 1 or above 20; if you try a number, the computer tells you that it's more, but you still test a lesser number...)